

## 2022 Fall 10U Baseball Schedule

1. Radford
2. Pulaski County
3. Pulaski County
4. Christiansburg 1 *Eric Frey*
5. Christiansburg 2 *Ben Sharp*
6. Christiansburg 3 *Blake Fletcher*

7. Blacksburg 1
8. Blacksburg 2
9. Blacksburg 3
10. Auburn
11. Pulaski County 3

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wed. Sept. 14	5:45pm	4 vs 2	RP 4
	6:00pm	11 vs 1	Hodge

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Sat. Sept. 17	5:30pm	8 vs 9	Kipps

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Sept. 19	5:30pm	8 vs 5	HR1
	5:45pm	4 vs 11	RP4
	6:00pm	1 vs 10	MMP
	7:15pm	7 vs 6	HR 1

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Tuesday, Sept. 20	6:00pm	4 vs 9	KIPPS

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday, Sept. 21	5:30pm	7 vs 5	HR 1
	5:45pm	10 vs 11	RP4
	6:00pm	3 vs 1	HODGE
	7:15pm	8 vs 4	HR 1

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Sat., Sept. 24	10:00am	9 vs 7	KIPPS

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Sept. 26	5:30pm	8 vs 6	HR 1
	5:45pm	9 vs 3	RP 4
	6:00pm	11 vs 7	KIPPS

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday Sept. 28	5:30pm	1 vs 4	HR 1
	5:45pm	2 vs 11	RP 4
	6:00pm	3 vs 10	MMP

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Oct. 3	5:30pm	6 vs 9	KIPPS
	5:45pm	10 vs 2	RP 4
	6:00pm	5 vs 1	HODGE
	7:30pm	8 vs 11	RP 4

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday, Oct. 5	5:30pm	7 vs 8	KIPPS
	5:30pm	9 vs 5	HR 1
	5:45pm	11 vs 3	RP 4
	7:30pm	1 vs 2	RP 4

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Oct. 10	6:00PM	5 vs 10	MMP
	6:00PM	7 vs 1	HODGE

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday, Oct. 12	5:45pm	6 vs 11	RP 4
	7:15pm	10 vs 4	HR 1
	7:30pm	2 vs 3	RP 4

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Oct.17	5:45pm	5 vs 3	RP 4
	6:00pm	7 vs 10	MMP
	6:00pm	9 vs 1	HODGE
	7:30pm	6 vs 2	RP 4

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday, Oct. 19	5:30pm	10 vs 6	HR 1
	5:45pm	7 vs 3	RP 4
	7:15pm	11 vs 5	HR 1
	7:30pm	8 vs 2	RP 4

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Saturday, Oct. 22	12:00pm	10 vs 8	KIPPS

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Monday, Oct.24	5:30pm	1 vs 6	HR 1
	5:30pm	3 vs 4	HR 2
	6:00pm	9 vs 10	MMP
	7:15pm	2 vs 5	HR 1

<i>Day and Date</i>	<i>Time</i>	<i>Teams</i>	<i>Location</i>
Wednesday, Oct. 26	5:30pm	6 vs 4	HR 1

**FIELD GUIDE:**

**HR 1/2** - HARKRADER SPORTS COMPLEX- FIELD 3 1209 Buffalo Drive, Christiansburg, VA 24073

**KIPPS** - KIPPS ELEMENTARY SCHOOL- 2801 Prices Fork Road, Blacksburg, VA 24060

**RP4** - RANDOLPH PARK- 5100 Alexander Road, Dublin, VA 24084

**NEWPORT** - NEWPORT FIELD- 641 Blue Grass Trail, Newport, VA 24128

**MMP**- MOTOR MILE PARK- 2306 Tyler Road Christiansburg, VA 24073

**HODGE** - HODGE FIELD 1014 Pendleton Street Radford, VA 24141

**LOCAL LEAGUE RULES:**

**TIME LIMIT:** Games consist of six full innings or a 1 hour and 45-minute drop dead time limit. No new inning will start after 1 hour and 30 minutes. Coaches are **STRONGLY** encouraged to ask the umpire for official start time. Additionally, umpires should notify both teams when a potential time limit may come into play. Umpires will keep games moving and not let teams unnecessarily delay games. Managers will get one warning, and the penalty will be ejection of the manager.

**LIGHTNING:** If the umpire witnesses lightning, each area shall wait at least 30 minutes from the last lightning strike. No area shall permit players to return to the field less than 30 minutes from the last visible lightning strike. Christiansburg, Radford, and Pulaski County have automated lightning detection and these guidelines cannot be deviated from.

**MERCY RULE:** Fifteen run rule in effect after 3 innings and ten-run rule in effect after 4 innings.

**RUNS PER INNING:** Five-run rule max per inning, except for the last inning, which is unlimited. Teams can score as many runs as necessary to come from behind in the last inning only. Teams may play up to one (1) extra inning if tied after 6 innings and time permits. Drop dead rule is in effect.

**CONTINUOUS BATTING ORDER:** Teams will bat one time through the order, then drop to the first nine batters. However, a team can elect to use continuous order.

**BORROW PLAYERS:** A team can play with eight players, or they may borrow one player from another team to make nine. Teams can borrow up to two players only. Anything less than seven players must be forfeited or rescheduled. If you borrow a player, they must bat at the end of the order, play in the outfield, and cannot pitch. Teams cannot borrow players if they have nine players.

**SUBSTITUTIONS:** Free substitution on defense.

**OUTFIELDERS:** Teams can use four (4) outfielders

**MANDATORY PLAY RULE:** All players must play at least 2 innings in the field and bat one time. Players do not have to play consecutive innings.

**CAL RIPKEN PITCHING RULES:** Six innings per week, (Mon-Sun) applies as well as new pitch count rules.

"No pitches" as called by the umpire count towards the overall pitch count. Warm-up pitches do not. It is the obligation of the HOME book to track the pitch count of each team. We highly encourage each manager to check with the OFFICIAL scorekeeper between innings to insure both teams have the same pitch count recorded. However, if there is a discrepancy of some sort, the HOME book will be the official book. Coaches/scorekeepers may use any method to track pitch counts. Pitchers warming up between innings shall be given no more than eight (8) warm up pitches. However, any new pitcher summoned to the game will be given as many pitches an umpire deems necessary.

**BASE RUNNING:** Runners shall not leave base until the pitch crosses home plate. Once the ball crosses home plate they can steal.

**BATS:** All legal bats must have the USA Baseball marking on the bat.

**JEWELRY:** Jewelry is prohibited. Players shall not wear jewelry. Medical alert or religious bracelets/necklaces are not considered jewelry.

**PROTECTIVE HEADGEAR:** Shall be worn on deck, at bat, while a baserunner, and by players in coaches' box at all practices and games. Such headgear must cover the top of the head and have extended earflap (C-flap) and properly fits the player wearing it. Full facemask helmets are still allowed.

**COURTESY RUNNER:** Are permitted for pitchers and catchers in regular season.

**All other rules shall follow Cal Ripken Baseball.**